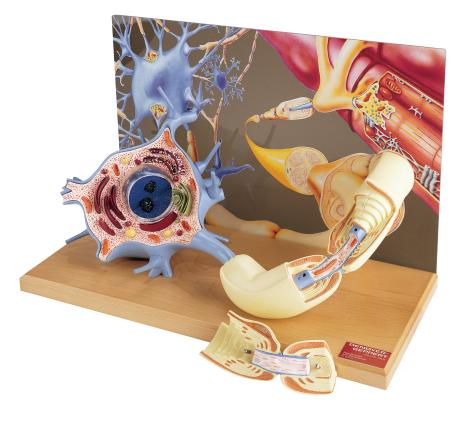


Motor Neuron Diorama

Numerical Identification Key for Model 0167-00

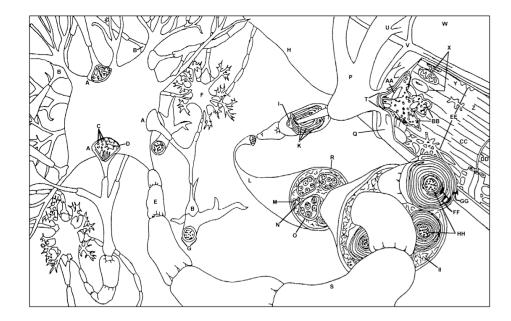




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Presentation of the Model

- 1. Nucleus
- 2. Nucleolus
- 3. Cytoplasm
- 4. Lysosome
- 5. Vesicles (emerge from Golgi & ER)
- 6. Golgi apparatus of Golgi complex
- 7. Mitochondria
- 8. Endoplasmic reticulum (ER) Nissl body (rough ER has polyribosomes on it)
- 9. Nerve fibers
- 10. Axon hillock (cone-shaped base of axon)
- 11. Axon
- 12. Dendrite
- 13. Schwann cell cytoplasm
- 14. Node of Ranvier
- 15. Cytoplasm of axon (axoplasm) includes: neurofilaments, microtubules, vesicles and mitochondria
- 16. Axolemma
- 17. Schwann cell nucleus
- 18. Schmidt-Lanterman cleft
- 19. Myelin sheath (wrapping portion with no cytoplasm)



- A. Axosomatic synapse
- B. Axodendritic synapse
- C. Synaptic vesicles
- D. Mitochondrion
- E. Nucleus of Schwann cell
- F. Cell body (soma and/or perikaryon)
- G. Cytoplasm of dendrite
- H. Nucleus of muscle fiber
- I. Nucleus
- J. Axon
- K. Paranodal loops
- L. Nerve
- M. Vein
- N. Artery
- O. Perineurium
- P. Terminal Schwann cell
- Q. Sarcolemma (cover)
- R. Epineurium
- S. Schwann cell

- T. Neurofibrils (neurofilaments, microtubules)
- U. Axon terminal (synaptic end bulbs, neuromuscular junction, motor endplate, boutons, terminal branches)
- V. Capillary
- W. Nucleus of muscle fiber
- X. Mitochondria of muscle fiber
- Y. A-band
- Z. Myofibril
- AA. Mitochondria
- **BB.** Synaptic vesicles
- CC. Z-band line
- DD. I-band
- EE. Sarcoplasmic reticulum
- FF. Myelin sheath (no cytoplasm)
- GG. Neurilemma (includes cytoplasm)
- HH. Axolemma
- II. Fndoneurium



Autographed Anatomy

Molded and hand-painted in the United States by experienced artisans. Proudly autographed and dated to show that we stand by our products. The Autographed Anatomy $^{\text{m}}$ product line carries a Lifetime Guarantee against manufacturing defects.

Care of Denoyer-Geppert Models

Your Denoyer-Geppert model was designed and manufactured to provide years of satisfactory service. Our models are molded of durable vinyl plastic. The finest lacquers and inks are used in the hand-painting and numbering of all our models.

In order to clean the model, you should wipe it with a damp cloth, or a cloth wet with mild soap solution, and wipe dry.

Avoid placing the model in direct sunlight for extended periods. A cloth cover or case will help keep the model clean.

Plastic covers not recommended